

Nickalus Holmes

From: Nickalus Holmes on behalf of Records Clerk
Sent: Wednesday, November 15, 2017 4:51 PM
To: 'vickielopez19@gmail.com'
Cc: Consumer Contact
Subject: RE: Docket No. 20170007 – Deny FPL’s request to bill families for clean up costs

Good Afternoon Ms. Lopez

We will be placing your comments below in consumer correspondence in Docket No. 20170007 and forwarding your comments to the Office of Consumer Assistance and Outreach.

Sincerely,

Nickalus Holmes
Commission Deputy Clerk I
Florida Public Service Commission
2540 Shumard Oak Boulevard
Tallahassee, FL 32399-0850
nholmes@psc.state.fl.us
850-413-6760

-----Original Message-----

From: vickielopez19@everyactioncustom.com [<mailto:vickielopez19@everyactioncustom.com>]
Sent: Wednesday, November 15, 2017 4:49 PM
To: Records Clerk
Subject: Docket No. 20170007 – Deny FPL’s request to bill families for clean up costs

Dear FL PSC,

FPL customers shouldn’t have to pay to clean up the company’s mess at its Turkey Point plant. It’s not fair for customers of a company, which made record profits last year, to pay clean up costs for a mess that’s been developing on FPL’s watch for 40 years.

The company should have known long ago that its cooling canals were creating a growing underground contamination plume in the drinking water aquifer. FPL should have acted prudently in addressing its problems - it did not. It sat on its hands for decades and only recently began to consider a solution to the problem. Why should I pay for decades of mistakes by FPL?

FPL was recently granted a rate hike and will also be requesting recovery over \$1 billion from customers due to storm damage. Florida’s families should not have to pay over \$200 million to FPL to cover FPL’s inaction to address pollution from its cooling canals.

FPL should pay to clean up its own mess, not customers. Please vote to deny FPL’s unfair request to saddle families with more costs and higher bills.

Sincerely,
Vickieann Lopez
6474 SW 35th St Miami, FL 33155-3960

vickielopez19@gmail.com